

Northern Michigan University (Marquette Co, MI)

CS 345-01-26W: Android Programming

Program 3

Due: Friday 27 February 2026 1:00 P.M. EST

Create a folder called “PG3” in the top level of your CS345-01-26W folder. Copy your Android project into this folder. Place a (possibly empty) file or folder called “DONE” into this folder when you are ready to have your programs graded.

Write the following program in XML and Kotlin for Android. (But you are allowed to use the GUI to design your layouts.)

This program should have exactly two activities. Not one. Not three. Two.

One activity is the main screen. It should give a menu listing of at least five sports franchises and ask the user to select a franchise which will invoke the second activity.

The other activity is the franchise selection screen. When this activity is invoked, it should list at least five teams within that franchise and ask the user to choose their favorite franchise. The second activity should then return to the main activity, which displays the chosen franchise. The activities should communicate with each other via intents, not via global variables or anything like that.