

Northern Michigan University (Marquette Co, MI)

CS 202-02-25F: iOS / iPhone Programming

Program 6

Due: Wednesday 5 November 2025 2:00 P.M. EST

Create a folder called “PG6” in the top level of your CS202-02-25F folder on PHILOS. Copy your .py files into the PG6 folder. Place a (possibly empty) file or folder called “DONE” into the PG6 folder when you are ready to have your program graded.

Write a Python program to do the following:

It should put one hundred dots in random locations around the screen. It should also draw a “reasonable” PacMan at a random location on the screen. Nothing moves yet. It's not a game yet. Just draw the dots and the PacMan.

Break your program into methods as appropriate, and comment well!

Call this program pacman1.py .