

```
1  /* Problem 1--Marching Up And Down The Square
2   This was of course a sliding number puzzle coerced into a Monty
3   Python skit.
4   The easy way to do this was NOT to envision it as a 4*4 square but
5   as a one-dimensional array of size 16. */
6
7  import java.io.*;
8  import java.util.*;
9
10 public class probl {
11
12     private static Scanner in;
13     private static PrintWriter out;
14     private static int cs, strt;
15     private static int[] Board;
16
17     public static void main (String[] args) throws Exception {
18
19         in = new Scanner (new File ("probl.in"));
20         out = new PrintWriter ("probl.out");
21         Board = new int[16]; //That single-dimensional array
22         cs = 1;
23         while (in.hasNextInt()) { //Read until EOF
24             ReadIn ();
25             Process ();
26         }
27         in.close ();
28         out.close ();
29     }
30
31
32     /* All this does is read 16 ints into the Board. */
33     public static void ReadIn() throws Exception {
34
35         for (int i=0; i < 16; i++) Board[i] = in.nextInt();
36         strt = in.nextInt();
37     }
38
39     /* The main thrust of the program.
40     Here's the thing. Horizontal moves are +/- 1. Vertical moves are
41     +/- 4. If two positions are the same mod 4, they're in the same
42     column. If they're the same div 4, they're in the same row. */
43     public static void Process() throws Exception {
44
45         int sloc = locate (strt), zloc = locate (0); //locate the two
46         if (sloc/4 != zloc/4 && sloc%4 != zloc%4) //important points.
47             out.printf ("Case %d: I can't march up and down the square!\r\n\r\n",
48                 cs++); //They're not aligned vertically or horizontally.
49         else {
50             int dir;
51             if (sloc/4==zloc/4)
52                 if (sloc < zloc) dir = 1; //Compute the direction to move soldiers.
53                 else dir = -1;
54             else
55                 if (sloc < zloc) dir = 4;
56                 else dir = -4;
57             for (int x = zloc; x != sloc; x-=dir) Board[x] = Board[x-dir];
58             Board[sloc] = 0; //Move the soldiers
59             out.printf ("Case %d:\r\n\r\n",cs++);
60             Print();
61             out.printf ("\r\n");
62         }
63     }
64 }
```

```
65  /* Find the spot I'm looking for. */
66  public static int locate (int pos) throws Exception {
67
68      int i=0;
69      for (;Board[i]!=pos;i++);
70      return i;
71  }
72
73  /* Print the Board */
74  public static void Print() throws Exception {
75
76      for (int i = 0; i < 4; i++)
77          out.printf ("%2d %2d %2d %2d\r\n",
78                      Board[4*i],Board[4*i+1],Board[4*i+2],Board[4*i+3]);
79  }
80  }
81
```